Orange Public Schools

Office of Curriculum & Instruction
2019-2020 Mathematics Curriculum Guide

First Grade Mathematics

Eureka - Module 4: Place Value, Comparison, Addition and Subtraction to 40

February 10, 2020 – April 3, 2020

Board Approved: 1.14.2020

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Yearlong Pacing Guide: First Grade

Eureka Math	***Eureka Module Standards***
Module 1: Sums and Differences to 10 **Sept 9- Nov 10**	1OA1, 1OA3, 1OA4, 1OA5, 1OA6, 1OA7, 1OA8
Module 2: Introduction to Place Value Through Addition and Subtraction within 20 **Nov 11- Jan 17**	1OA1, 1OA2, 1OA3, 1OA4, 1OA6, 1NBT2
Module 3: Ordering and Comparing Length Measurements as Numbers **Jan 21- Feb 7**	1OA1, 1MD1, 1MD2, 1MD 4
Module 4: Place Value. Comparison, Addition and Subtraction to 40 **Feb 10- April 5**	1OA1, 1NBT1, 1NBT2, 1NBT3, 1NBT4, 1NBT5, 1NBT6
Module 5: Identifying, Composing, and Partitioning Shapes **April 6- May 1**	1MD3, 1G1, 1G2, 1G3
Module 6: Place Value. Comparison, Addition and Subtraction to 100 **May 4- EOSY**	1OA1, 1NBT1, 1NBT2,1NBT3, 1NBT4, 1NBT5, 1NBT6, 1MD3

References

"Eureka Math" *Gt Minds.* 2018 < https://greatminds.org/account/products

Table of Contents

Module 4

Essential Questions	Enduring Understandings
• How do addition and subtraction relate to counting? • How does understanding properties of operations help me with strategies when I calculate? • How does using objects and drawings help me represent problems in multiple ways? • What do equations represent?	• Two digit numbers are composed of groups of tens and some ones. • Decade numbers are groups or units of tens. • Commutative and Associative Properties demonstrate decomposing and representing numbers within equations. • Counting is connected to adding and subtracting • Identification of 10 more/10 less is the same as adding or subtracting ten. • Addition can be used to solve subtraction. • Decomposing numbers so that the numbers can be recombined for a 10 or group of 10, and some more.

Performance Overview

- In Topic A, students study, organize, and manipulate numbers within 40. Having worked with creating a ten and some ones in Module 2, students now recognize multiple tens and ones. Students use fingers, linking cubes, dimes, and pennies to represent numbers to 40 in various ways—from all ones to tens and ones. They use a place value chart to organize units. The topic closes with the identification of 1 more, 1 less, 10 more, and 10 less as students learn to add or subtract like units

- In Topic B, students compare quantities and begin using the symbols for greater than (>) and less than (<) Students demonstrate their understanding of place value when they recognize that 18 is less than 21 since 2 tens already have a greater value than 1 ten 8 ones. To support understanding, the first lesson in the topic focuses on identifying the greater or less than amount. With this understanding, students label each of the quantities being compared and compare from left to right.

- Topic C focuses on addition and subtraction of tens. With this understanding, students add and subtract a multiple of 10 from another multiple of 10. The topic closes with the addition of multiples of 10 to numbers less than 40 (e.g., 12 + 30).

- In Topic D, students use familiar strategies to add two-digit and single-digit numbers within 40. Students apply the Level 2 strategy of counting on and use the Level 3 strategy of making ten, this time making the next ten. For instance, when adding 28 + 5, students break 5 into 2 and 3 so that 28 and 2 can make the next ten, which is 30, or 3 tens, and then add 3 to make 33. The topic closes with students sharing and critiquing peer strategies.

- In Topic E, students consider new ways to represent larger quantities when approaching put together/take apart with total or addend unknown and add to with result or change unknown word problems. Students begin labeling drawings with numerals and eventually move to tape diagrams to represent the problems pictorially. Throughout this topic, students continue developing their skills with adding single-digit and double-digit numbers.

- The module closes with Topic F, focusing on adding like place value units as students add two-digit numbers. The topic begins with interpreting two-digit numbers in varied combinations of tens and ones (e.g., 34 = 34 ones = 3 tens 4 ones = 2 tens 14 ones = 1 ten 24 ones). This flexibility in representing a given number prepares students for addition with regrouping (e.g., 12 + 8 = 1 ten 10 ones = 2 tens or 18 + 16 = 2 tens 14 ones = 3 tens 4 ones). To close the module, students add pairs of numbers with varied sums in the ones place to support flexibility in thinking.

Module 4: Place Value, Comparison, Addition and Subtraction to 40

Pacing: February 10, 2020- April 3, 2020 Suggested Instructional Days: 35		
Topic	**Lesson**	**Student Lesson Objective/ Supportive Videos**
Topic A: Tens and Ones	Lesson 1	Compare the efficiency of counting by ones and counting by tens https://www.youtube.com/watch?v
	Lesson 2	Use the place value chart to record and name tens and ones within a two-digit number https://www.youtube.com/watch?v
	Lesson 3	Interpret two-digit numbers as either tens and some ones or as all ones. https://www.youtube.com/watch?v
	Lesson 4	Write and interpret two-digit numbers as addition sentences that combine tens and ones https://www.youtube.com/watch?v
	Lesson 5	Identify 10 more, 10 less, 1 more, and 1 less than a two-digit number https://www.youtube.com/watch?v
	Lesson 6	Use dimes and pennies as representations of tens and ones https://www.youtube.com/watch?v
Topic B: Comparison of Two-Digit Numbers	Lesson 7	Compare two quantities, and identify the greater or lesser of the two given numerals. https://www.youtube.com/watch?v
	Lesson 8	Compare quantities and numerals from left to right https://www.youtube.com/watch?v
	Lesson 9 &10	Use the symbols >, =, and < to compare quantities and numerals https://www.youtube.com/watch?v https://www.youtube.com/watch?v
Topic C: Addition and Subtraction of Tens	Lesson 11	Add and subtract tens from a multiple of 10. https://www.youtube.com/watch?v
	Lesson 12	Add tens to a two-digit number. https://www.youtube.com/watch?v
Mid-Module Assessment Task (Interview Style)		

Topic D: Addition of Tens or Ones to a Two-Digit Number	Lesson 13 &14	Use counting on and the make ten strategy when adding across a ten. https://www.youtube.com/watch?v https://www.youtube.com/watch?v
	Lesson 15	Use single-digit sums to support solutions for analogous sums to 40 https://www.youtube.com/watch?v
	Lesson 16 &17	Add ones and ones or tens and tens https://www.youtube.com/watch?v https://www.youtube.com/watch?v
	Lesson 18	Share and critique peer strategies for adding two-digit numbers. https://www.youtube.com/watch?v
Topic E: Varied Problem Types within 20	Lesson 19	Use tape diagrams as representations to solve put together/take apart with total unknown and add to with result unknown word problems. https://www.youtube.com/watch?v
	Lesson 20 &21	Recognize and make use of part–whole relationships within tape diagrams when solving a variety of problem types https://www.youtube.com/watch?v https://www.youtube.com/watch?v
	Lesson 22	Write word problems of varied types https://www.youtube.com/watch?v
	Lesson 22	Write word problems of varied types https://www.youtube.com/watch?v
Topic F: Addition of Tens and Ones to a Two-Digit Number	Lesson 23	Interpret two-digit numbers as tens and ones, including cases with more than 9 ones https://www.youtube.com/watch?v
	Lesson 24 &25	Add a pair of two-digit numbers when the ones digits have a sum less than or equal to 10 https://www.youtube.com/watch?v https://www.youtube.com/watch?v

Topic F: Addition of Tens and Ones to a Two-Digit Number	Lesson 26 &27	Add a pair of two-digit numbers when the ones digits have a sum greater than 10 https://www.youtube.com/watch?v https://www.youtube.com/watch?v
	Lesson 26 &27	Add a pair of two-digit numbers when the ones digits have a sum greater than 10 https://www.youtube.com/watch?v
	Lesson 28-29	Add a pair of two-digit numbers with varied sums in the ones https://www.youtube.com/watch?v
End-of- Module Assessment Task (Interview Style: 3 days)		

Modifications

Special Education/ 504:

-Adhere to all modifications and health concerns stated in each IEP.
-Give students a Menu, allowing students to pick assignments from different levels based on difficulty.
-Accommodate Instructional Strategies: reading aloud text, graphic organizers, one-on-one instruction, class website (Google Classroom), handouts, definition list with visuals, extended time
-Allow students to demonstrate understanding of a problem by drawing the picture of the answer and then explaining the reasoning orally and/or in writing , such as Read-Draw-Write
-Provide breaks between tasks, use positive reinforcement, use proximity
-Assure students have experiences that are on the Concrete- Pictorial- Abstract spectrum by using manipulatives
-Common Core Approach to Differentiate Instruction: Students with Disabilities (pg 17-18)
-Strategies for Students with 504 Plans

English Language Learners:

- Use manipulatives to promote conceptual understanding and enhance vocabulary usage
- Provide graphic representations, gestures, drawings, equations, realia, and pictures during all segments of instruction
- During i-Ready lessons, click on "Español" to hear specific words in Spanish
- Utilize graphic organizers which are concrete, pictorial ways of constructing knowledge and organizing information
- Use sentence frames and questioning strategies so that students will explain their thinking/ process of how to solve word problems
- Utilize program translations (if available) for L1/ L2 students
- Reword questions in simpler language
- Make use of the ELL Mathematical Language Routines (click here for additional information)
-Scaffolding instruction for ELL Learners
-Common Core Approach to Differentiate Instruction: Students with Disabilities (pg 16-17)

Gifted and Talented:

- Elevated contextual complexity
- Inquiry based or open ended assignments and projects
- More time to study concepts with greater depth
- Promote the synthesis of concepts and making real world connections
- Provide students with enrichment practice that are imbedded in the curriculum such as:
    - Application / Conceptual Development
    - Are you ready for more?
- Common Core Approach to Differentiate Instruction: Students with Disabilities (pg. 20)
- Provide opportunities for math competitions
- Alternative instruction pathways available

Students at Risk for Failure:

- Assure students have experiences that are on the Concrete- Pictorial- Abstract spectrum
- Modify Instructional Strategies, reading aloud text, graphic organizers, one-on-one instruction, class website (Google Classroom), inclusion of more visuals and manipulatives, Field Trips, Google Expeditions, Peer Support, one on one instruction
- Assure constant parental/ guardian contact throughout the year with successes/ challenges
- Provide academic contracts to students and guardians
- Create an interactive notebook with samples, key vocabulary words, student goals/ objectives.
- Always plan to address students at risk in your learning tasks, instructions, and directions. Try to anticipate where the needs will be and then address them prior to lessons.
-Common Core Approach to Differentiate Instruction: Students with Disabilities (pg 19)

21st Century Life and Career Skills:

Career Ready Practices describe the career-ready skills that all educators in all content areas should seek to develop in their students. They are practices that have been linked to increase college, career, and life success. Career Ready Practices should be taught and reinforced in all career exploration and preparation programs with increasingly higher levels of complexity and expectation as a student advances through a program of study.

https://www.state.nj.us/education/cccs/2014/career/9.pdf

- **CRP1**. Act as a responsible and contributing citizen and employee.
- **CRP2**. Apply appropriate academic and technical skills.
- **CRP3**. Attend to personal health and financial well-being.
- **CRP4**. Communicate clearly and effectively and with reason.
- **CRP5**. Consider the environmental, social and economic impacts of decisions.
- **CRP6**. Demonstrate creativity and innovation.
- **CRP7**. Employ valid and reliable research strategies.
- **CRP8**. Utilize critical thinking to make sense of problems and persevere in solving them.
- **CRP9**. Model integrity, ethical leadership and effective management.
- **CRP10**. Plan education and career paths aligned to personal goals.
- **CRP11**. Use technology to enhance productivity.
- **CRP12**. Work productively in teams while using cultural global competence.

Students are given an opportunity to communicate with peers effectively, clearly, and with the use of technical language. They are encouraged to reason through experiences that promote critical thinking and emphasize the importance of perseverance. Students are exposed to various mediums of technology, such as digital learning, calculators, and educational websites.

Technology Standards:

All students will be prepared to meet the challenge of a dynamic global society in which they participate, contribute, achieve, and flourish through universal access to people, information, and ideas.
https://www.state.nj.us/education/cccs/2014/tech/

8.1 Educational Technology:

All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and to create and communicate knowledge.

A. **Technology Operations and Concepts:** Students demonstrate a sound understanding of technology concepts, systems and operations.
B. **Creativity and Innovation:** Students demonstrate creative thinking, construct knowledge and develop innovative products and process using technology.
C. **Communication and Collaboration:** Students use digital media and environments to communicate and work collaboratively, including at a distance, to support individual learning and contribute to the learning of others.
D. **Digital Citizenship:** Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior.
E. **Research and Information Fluency:** Students apply digital tools to gather, evaluate, and use of information.
F. **Critical thinking, problem solving, and decision making:** Students use critical thinking skills to plan and conduct research, manage projects, solve problems, and make informed decisions using appropriate digital tools and resources.

8.2 Technology Education, Engineering, Design, and Computational Thinking – Programming:

All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.

A. **The Nature of Technology: Creativity and Innovation-** Technology systems impact every aspect of the world in which we live.
B. **Technology and Society:** Knowledge and understanding of human, cultural, and societal values are fundamental when designing technological systems and products in the global society.
C. **Design:** The design process is a systematic approach to solving problems.
D. **Abilities in a Technological World:** The designed world in a product of a design process that provides the means to convert resources into products and systems.
E. **Computational Thinking: Programming-** Computational thinking builds and enhances problem solving, allowing students to move beyond using knowledge to creating knowledge.

Interdisciplinary Connections:	
English Language Arts:	
RF.1.4	Read with sufficient accuracy and fluency to support comprehension.
W.1.2	Write informative/explanatory texts in which they name a topic, supply some facts about the topic, and provide some sense of closure.
SL.1.1	Participate in collaborative conversations with diverse partners about *grade 1 topics and texts* with peers and adults in small and larger groups.

NJSLS Unpacked Standards	
1.OA.1	Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

Introduce situations for students to model- starting with concrete materials; and as students are ready- working with drawings, part-part- whole representations, and number lines.

Have a variety of materials for students to model the problems.

First grade students extend their experiences in Kindergarten by working with numbers to 20 to solve a new type of problem situation: Compare (See **Table 1** in this document for examples of all problem types). In a Compare situation, two amounts are compared to find "How many more" or "How many less".

As students show proficiency with models and drawings, begin to demonstrate how to represent the actions using equations. Give students the opportunity to say the equation orally and then in writing.

The vocabulary of comparison situations can cause confusion for students. While the words *more than* implies addition and *fewer than* implies subtraction, that is not always the case. Avoid teaching " Key Words"

Problem Type: Compare		
Difference Unknown: *"How many more?" version.* Lucy has 7 apples. Julie as 9 apples. How many more apples does Julie have than Lucy?	*Bigger* Unknown: *"More" version suggests operation.* Julie has 2 more apples than Lucy. Lucy has 7 apples. How many apples does Julie have?	Smaller Unknown: *Version with "more"* Mastery expected in Second Grade
"How many fewer?" version Lucy as 7 apples. Julie has 9 apples. How many fewer apples does Lucy have than Julie? 7 + ☐ = 9 9 – 7 = ☐	Bigger Unknown: *Version with "fewer"* Mastery expected in Second Grade	*Smaller* Unknown: *"Fewer" version suggests operation.* Lucy has 2 fewer apples than Julie. Julie has 9 apples. How many apples does Lucy have?

1.NBT.1	Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

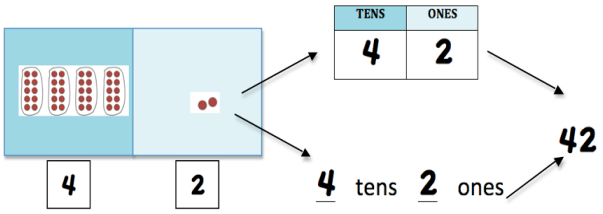
First Grade students rote count forward to 120 by counting on from any number less than 120. First graders develop accurate counting strategies that build on the understanding of how the numbers in the counting sequence are related—each number is one more (or one less) than the number before (or after). In addition, first grade students read and write numerals to represent a given amount.

As first graders learn to understand that the position of each digit in a number impacts the quantity of the number, they become more aware of the order of the digits when they write numbers. For example, a student may write "17" and mean "71". Through teacher demonstration, opportunities to "find mistakes", and questioning by the teacher ("I am reading this and it says seventeen. Did you mean seventeen or seventy-one? How can you change the number so that it reads seventy-one?"), students become precise as they write numbers to 120.

Students should have ample experiences with the hundreds chart to see patterns between numbers, such as all of the numbers in a column on the hundreds chart have the same digit in the ones place, and all of the numbers in a row have the same digit in the tens place

1.NBT.2	Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: a. 10 can be thought of as a bundle of ten ones- called a "ten" c.The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones)

First Grade students are introduced to the idea that a bundle of ten ones is called a "ten". This is known as "unitizing". When first grade students unitize a group of ten as a whole unit ("a ten"), they are able to count groups as though they were individual objects. This is a monumental shift in thinking and can often be challenging young children to consider a group of something as "one" when all previous experiences have been counting single objects. This is the foundation of the place value system and requires time and rich experiences with concrete manipulatives to develop.



Make sure to reinforce the concept that 4 tens is the same as 40. Students should be asked to represent both ways. The use of hide zero cards will help solidify this thinking.

A student's ability to conserve number is an important aspect of this standard. Therefore, first graders require ample time grouping proportional objects (e.g., cubes, beans, bead, ten-frames) to make groups of ten, rather than using only pre-grouped materials (e.g., Base 10 Blocks, pre-made ben sticks) that have to be "traded" or are non-proportional (e.g., money, place value disks)

Students should explore the idea that decade numbers (e.g 10, 20, 30, 40,etc) are groups of ten with no left over ones.

It is best to make a ten with unifix cubes or other materials that students can group.

As students are representing the various amounts, it is important that an emphasis is placed on the language associated with the quantity.

1.NBT.3	Compare two two-digit numbers based on meanings of the ten and ones digits, recording the results of comparisons with the symbols <,>,=

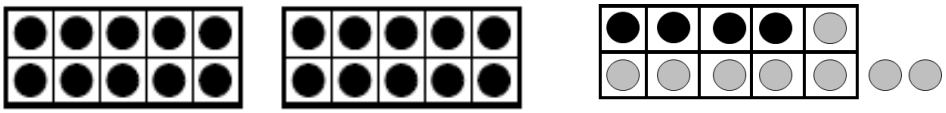
First Graders use their understanding of groups and order digits to compare two numbers by examining the amount of tens and ones in each number
Students are introduced to the symbols greater than (>), less than (<) and equal to (=)

Language such as "The alligator eats the bigger number" is not mathematical and should be avoided

Students should have ample experiences communicating their comparisons using words, models and in context before using only symbols in this standard.
Example: 42 _45
Student: 42 has 4 tens and 2 ones. 45 has 4 tens and 5 ones. They have the same number of tens but 45 has more ones than 42. So, 45 is greater than 42. So 42<45.

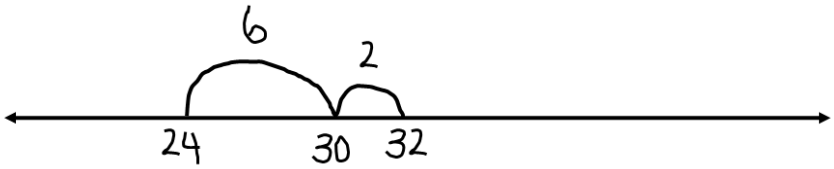
1.NBT.4	Add within 100, including adding a two-digit number and a one digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.

First Grade students use concrete materials, models, drawings and place value strategies to add within 100. They do so by being flexible with numbers as they use the base-ten system to solve problems. The standard algorithm of carrying or borrowing is neither an expectation nor a focus in First Grade. Students use strategies for addition and subtraction in Grades K-3. By the end of Third Grade students use a range of algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction to fluently add and subtract within 1000.
Students are expected to fluently add and subtract multi-digit whole numbers using the standard algorithm by the end of Grade 4
Example: 24 red apples and 8 green apples are on the table. How many apples are on the table?
Student A: I used ten frames. I put 24 chips on 3 ten frames. Then, I counted out 8 more chips. 6 of them filled up the third ten frame. That meant I had 2 left over. 3 tens and 2 left over. That's 32. So, there are 32 apples on the table.



Student B:
I used an open number line. I started at 24. I knew that I needed 6 more jumps to get to 30. So, I broke apart 8 into 6 and 2. I took 6 jumps to land on 30 and then 2 more. I landed on 32. So, there are 32 apples on the table.

24 + 6 =
30
30 + 2 =



Student C:
I turned 8 into 10 by adding 2 because it's easier to add.
So, 24 and ten more is 34.
But, since I added 2 extra, I had to take them off again.
34 minus 2 is 32. There are 32 apples on the table.

Include problems that provide a context for addition as often as possible (Table 1)

Equations should be written both horizontally and vertically.

Encourage students to make estimates before adding to determine if their answers are reasonable.

Pose questions that require students to think about the strategies the are using to add, making connections to place value

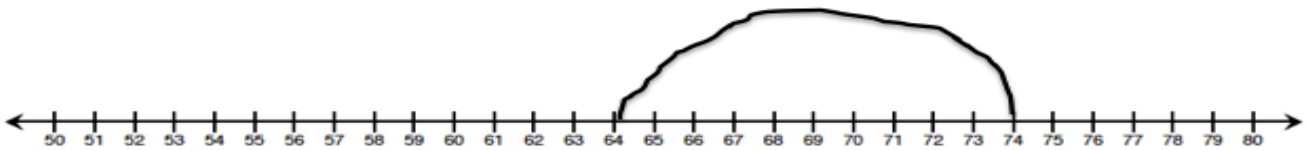
1.NBT.5	Given a two-digit number, mentally fine 10 more or 10 less than the number without having to count; explain the reasoning used

First graders build on their counting by tens work in Kindergarten by mentally adding ten more and ten less than with any number less than 100

First graders are not expected to compute differences of two-digit numbers other than multiples of ten

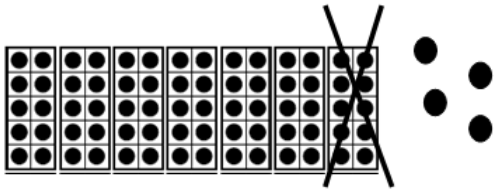
Ten frames, hundred charts, and the number line are powerful tools that students can use to model adding and subtracting tens with the goal of internalizing the relationships and solving these types of problems mentally

Example: **There are 74 birds in the park. 10 birds fly away. How many birds are in the park now?**
Student A: I thought about a number line. I started at 74. Then, because 10 birds flew away, I took a leap of 10. I landed on 64. So, there are 64 birds left in the park



Student B

I pictured 7 ten frames and 4 left over in my head. Since 10 birds flew away, I took one of the ten frames away. That left 6 ten frames and 4 left over. So, there are 64 birds left in the park



1.NBT.6	Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

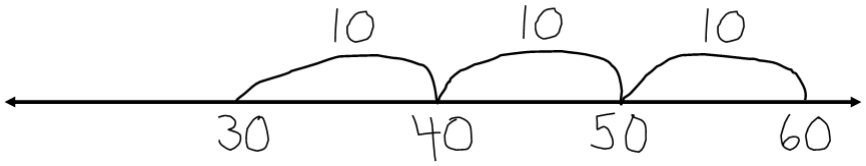
First Graders use concrete models, drawings and place value strategies to subtract multiples of 10 from decade numbers (e.g. 30, 40, 50). These opportunities develop fluency of addtions and subtraction and reinforce couting up and back by 10s.

Ask students to look for patterns and explain their work

Example: There are 60 students in the gym. 30 students leave. How many students are still in the gym?

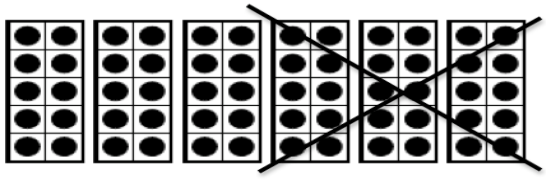
Student A

I used a number line. I started at 60 and moved back 3 jumps of 10 and landed on 30. There are 30 students left.



Student B

I used ten frames. I had 6 ten frames- that's 60. I removed three ten frames because 30 students left the gym. There are 30 students left in the gym.



M : Major Content S: Supporting Content A : Additional Content

Common addition and subtraction. [1]

	RESULT UNKNOWN	CHANGE UNKNOWN	START UNKNOWN
ADD TO	Two bunnies sat on the grass. Three more bunnies hopped there. How many bunnies are on the grass now? **2 + 3 = ?**	Two bunnies were sitting on the grass. Some more bunnies hopped there. Then there were five bunnies. How many bunnies hopped over to the first two? **2 + ? = 5**	Some bunnies were sitting on the grass. Three more bunnies hopped there. Then there were five bunnies. How many bunnies were on the grass before? **? + 3 =5**
TAKE FROM	Five apples were on the table. I ate two apples. How many apples are on the table now?**5- 2 = ?**	Five apples were on the table. I ate some apples. Then there were three apples. How many apples did I eat?**5 – ? = 3**	Some apples were on the table. I ate two apples. Then there were three apples. How many apples were on the table before?**? -2 = 3**
	TOTAL UNKNOWN	**ADDEND UNKNOWN**	**BOTH ADDENDS UNKNOWN [2]**
PUT TOGETHER / TAKE APART [3]	Three red apples and two green apples are on the table. How many apples are on the table? **3 + 2 = ?**	Five apples are on the table. Three are red and the rest are green. How many apples are green? **3 + ? = 5, 5-3 = ?**	Grandma has five flowers. How many can she put in the red vase and how many in her blue vase? **5 = 0 + 5, 5 + 0 5 = 1 +4, 5 = 4 +1, 5 = 2 + 3, 5 = 3 + 2**
COMPARE	**DIFFERENCE UKNOWN**	**BIGGER UNKNOWN**	**SMALLER UNKNOWN**
	("How many more?" version):Lucy has two apples. Julie has five apples. How many more apples does Julie have than Lucy?("How many fewer?" version): Lucy has two apples. Julie has five apples. How many fewer apples does Lucy have then Julie? **2 + ? = 5, 5 – 2 = ?**	(Version with "more"): Julie has three more apples than Lucy. Lucy has two apples. How many apples does Julie have? (Version with "fewer"): Lucy has 3 fewer apples than Julie. Lucy has two apples. How many apples does Julie have? **2 + 3 = ?, 3 + 2 = ?**	(Version with "more"):Julie has three more apples than Lucy. Julie has five apples. How many apples does Lucy have?(Version with "fewer"): Lucy has 3 fewer apples than Julie. Julie has five apples. How many apples does Lucy have? **5 – 3 = ?, ? + 3 = 5**

[1] Adapted from Box 2-4 of Mathematics Learning in Early Childhood, National Research Council (2009, pp. 32, 33).

[2] These take apart situations can be used to show all the decompositions of a given number. The associated equations, which have the total on the left of the equal sign, help children understand that the = sign does not always mean, makes or results in but always does mean is the same number as.

[3] Either addend can be unknown, so there are three variations of these problem situations. Both addends Unknown is a productive extension of the basic situation, especially for small numbers less than or equal to 10.

[4] For the Bigger Unknown or Smaller Unknown situations, one version directs the correct operation (the version using more for the bigger unknown and using less for the smaller unknown). The other versions are more difficult.

http://www.corestandards.org/Math/Content/mathematics-glossary/Table-1/

Module 4 Assessment Framework			
Assessment	**NJSLS**	**Estimated Time**	**Format**
Optional Mid –Module Assessment (Interview Style)	1.NBT.1-6	1 Block	Individual or Small Group with Teacher
Optional End-of- Module Assessment (Interview Style)	1.OA.1 1.NBT.1 -6	1 Block	Individual or Small Group with Teacher
Grade 1 Interim 3 Assessment	1.NBT.1-6	1 Block	Individual or Small Group with Teacher
Diagnostic Assessment #3 (IREADY)		1-2 blocks	Individual

Module 4 Performance Assessment/ PBL Framework			
Assessment	**NJSLS**	**Estimated Time**	**Format**
Module 4 Performance Task 1 *Tickets*	1.OA.1	Up to 30 minutes	Individual or Small Group
Module 4 Performance Task 2 *Pet Snakes*	1.OA.1	Up to 30 minutes	Individual or Small Group
Extended Constructed Response (ECR)* (click here for access)	Dependent on unit of study & month of administration	Up to 30 Minutes	Individual

Use the following links to access ECR protocol and district assessment scoring documents:

- Assessment and Data in Mathematics Bulletin
- ECR Protocol

First Grade Ideal Math Block

Fluency: Whole Group
Sprints, Counting, Whiteboard Exchange

Application Problem: Whole Group
Provides HANDS-ON work to allow children to ACT OUT or ENGAGE ACTIVELY with the new MATH IDEA
Technology Integration: https://embarc.online/
*Website provides Goggle slides, additional activities, and student videos per lesson

Concept Development: Individual/partner/whole
Instruction & Strategic Problem Set Questions
Technology Integration: https://embarc.online/
Website provides Goggle slides, additional activities, and student videos. per lesson

Student Debrief: Whole Group
Exit Ticket: Independent

50-60 min.

CENTERS/STATIONS:
Pairs / Small Group/ Individual
DIFFERENTIATED activities designed to **RETEACH, REMEDIATE, ENRICH** student's understanding of concepts.

M:	A:	T:	H:
Meet with the teacher https://teacher-toolbox.com/	Application/ Problem Solving	Technology Resources I-ready Zearn	Hands on Activities

20-30 min.

Lesson Structure:

Fluency:

- Sprints
- Whiteboard Exchange

Technology Integration:

Splat Sequences

Which one doesn't belong?

Would you rather?

Esti- Mysteries

Anchor Task:

- Engage students in using the RDW Process
- Sequence problems from simple to complex and adjust based on students' responses
- Facilitate share and critique of various explanations, representations, and/or examples.

Guided Practice/ Independent Practice : (largest chunk of time)

Instruction:

- Maintain overall alignment with the objectives and suggested pacing and structure.
- Use of tools, precise mathematical language, and/or models
- Balance teacher talk with opportunities for peer share and/or collaboration
- Generate next steps by watching and listening for understanding

Problem Set: (Individual, partner, or group)

- Allow for independent practice and productive struggle
- Assign problems strategically to differentiate practice as needed
- Create and assign remedial sequences as needed

Technology Integration:

Think Central:

- Pre-Test
- Chapter Review
- Test Prep
- Performance Tasks

https://embarc.online/

Virtual Manipulatives for lessons

http://nlvm.usu.edu/en/nav/vlibrary.html

For videos that students can watch and interact with independently click here

Student Debrief:

- Elicit students thinking, prompt reflection, and promote metacognition through student centered discussion
- Culminate with students' verbal articulation of their learning for the day
- Close with completion of the daily Exit Ticket (opportunity for informal assessment that guides effective preparation of subsequent lessons) as needed.

Centers:

- I-Ready: https://login.i-ready.com/ *i-Ready* makes the promise of differentiated instruction a practical reality for teachers and students. It was designed to get students excited about learning and to support teachers in the challenge of meeting the needs of all learners. Through the power of one intuitive system whose pieces were built from the ground up to work together, teachers have the tools they need to ensure students are on the road to proficiency.
- Zearn: https://www.zearn.org/ **Zearn** Math is a K-5 math curriculum based on Eureka Math with top-rated materials for teacher-led and digital instruction.
- Teacher Toolbox; https://teacher-toolbox.com/ A digital collection of K-8 resources to help you differentiate instruction to students performing on, below, and above grade level.

NJSLA Assessment Evidence/Clarification Statements			
NJSLS	**Evidence Statement**	**Clarification**	**Math Practices**
1.OA.A.1	Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknown in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	i) Tasks should include all problem situations and all of their subtypes and language variants. Mastery is expected in "Add To" and "Take From" - Result and Change Unknown Problems, "Put Together/Take Apart" Problems, "Compare" – Difference Unknown, Bigger Unknown (more version) and Smaller Unknown (fewer version) Problems (for more information see CCSS Table 1 and OA Progression, p. 9.) ii) Interviews (individual or small group) are used to assess mastery of different problem types.	MP 1, 4
1.NBT.2-1	Understand that the two digits of a two-digit number represent amounts of tens and ones.	i)Tasks should focus on the understanding of two-digit numbers as some number of "tens" and some number of "ones." ii) Interviews (individual or small group) should target this understanding	MP 7,8
1.NBT.2-2	Understand that 10 can be thought of as a bundle of ten ones — called a "ten.".	i)Tasks should focus on the understanding of ten "ones" as a unit of one "ten." ii) Interviews (individual or small group) should target this understanding.	MP 7,8

Number Talks

What does Number Talks look like?

- Students are near each other so they can communicate with each other (central meeting place)
- Students are mentally solving problems
- Students are given thinking time
- Thumbs up show when they are ready
- Teacher is recording students' thinking

Communication

- Having to talk out loud about a problem helps students clarify their own thinking
- Allow students to listen to other's strategies and value other's thinking
- Gives the teacher the opportunity to hear student's thinking

Mental Math

- When you are solving a problem mentally you must rely on what you know and understand about the numbers instead of memorized procedures
- You must be efficient when computing mentally because you can hold a lot of quantities in your head

Thumbs Up

- This is just a signal to let you know that you have given your students enough time to think about the problem
- If will give you a picture of who is able to compute mentally and who is struggling
- It isn't as distracting as a waving hand

Teacher as Recorder

- Allows you to record students' thinking in the correct notation
- Provides a visual to look at and refer back to
- Allows you to keep a record of the problems posed and which students offered specific strategies

Purposeful Problems

- Start with small numbers so the students can learn to focus on the strategies instead of getting lost in the numbers
- Use a number string (a string of problems that are related to and scaffold each other)

Starting Number Talks in your Classroom

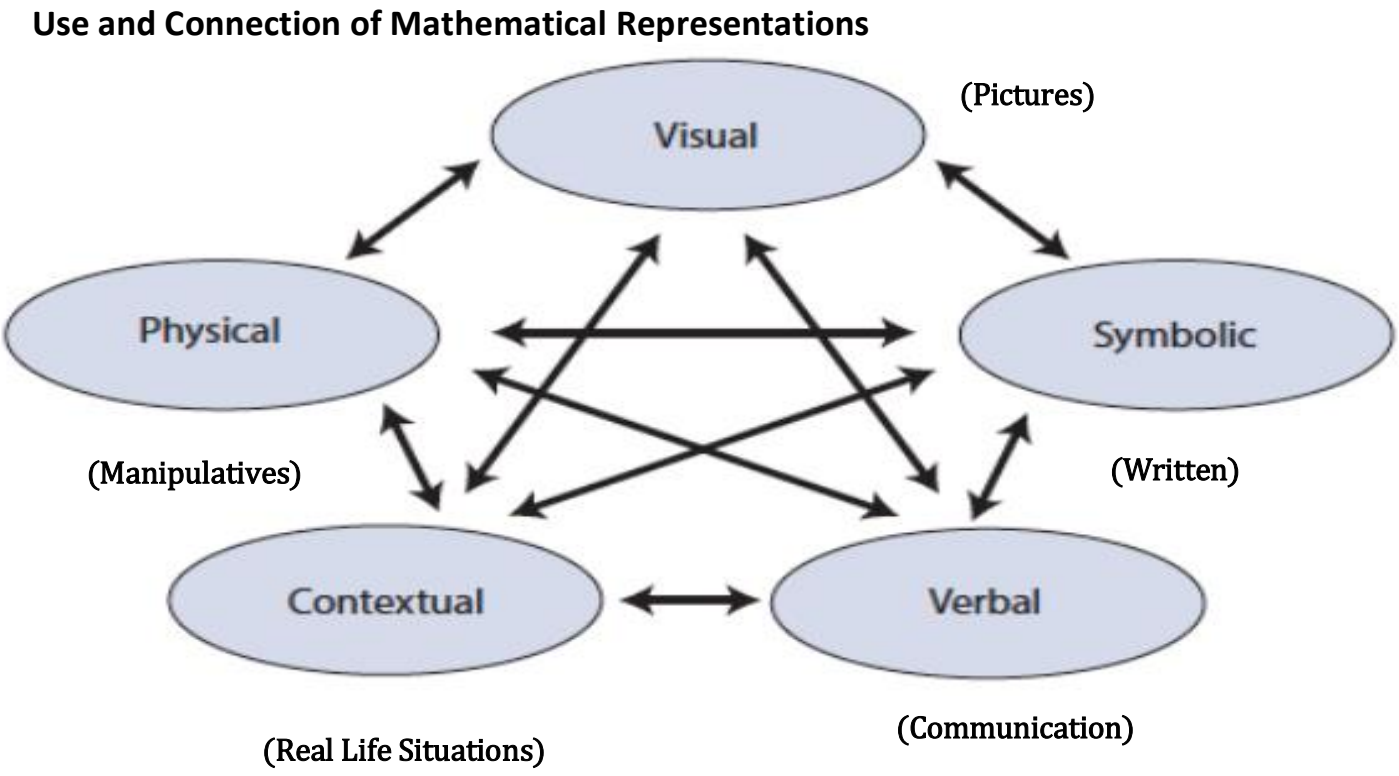
- Start with specific problems in mind
- Be prepared to offer a strategy from a previous student
- It is ok to put a student's strategy on the backburner
- Limit your number talks to about 15 minutes
- Ask a question, don't tell!

The teacher asks questions:

- Who would like to share their thinking?
- Who did it another way?
- How many people solved it the same way as Billy?
- Does anyone have any questions for Billy?
- Billy, can you tell us where you got that 5?
- How did you figure that out?
- What was the first thing your eyes saw, or your brain did?

Student Name: _____ Task: _____ School: _____
Teacher: _____ Date: _____

"I CAN….."	STUDENT FRIENDLY RUBRIC				SCORE
	…a start 1	…getting there 2	…that's it 3	WOW! 4	
Understand	I need help.	I need some help.	I do not need help.	I can help a class-mate.	
Solve	I am unable to use a strategy.	I can start to use a strategy.	I can solve it more than one way.	I can use more than one strategy and talk about how they get to the same answer.	
Say or Write	I am unable to say or write.	I can write or say some of what I did.	I can write and talk about what I did. I can write or talk about why I did it.	I can write and say what I did and why I did it.	
Draw or Show	I am not able to draw or show my thinking.	I can draw, but not show my thinking; or I can show but not draw my thinking;	I can draw and show my thinking	I can draw, show and talk about my think-ing.	



The Lesh Translation Model

Each oval in the model corresponds to one way to represent a mathematical idea.

Visual: When children draw pictures, the teacher can learn more about what they understand about a particular mathematical idea and can use the different pictures that children create to provoke a discussion about mathematical ideas. Constructing their own pictures can be a powerful learning experience for children because they must consider several aspects of mathematical ideas that are often assumed when pictures are pre-drawn for students.

Physical: The manipulatives representation refers to the unifix cubes, base-ten blocks, fraction circles, and the like, that a child might use to solve a problem. Because children can physically manipulate these objects, when used appropriately, they provide opportunities to compare relative sizes of objects, to identify patterns, as well as to put together representations of numbers in multiple ways.

Verbal: Traditionally, teachers often used the spoken language of mathematics but rarely gave students opportunities to grapple with it. Yet, when students do have opportunities to express their mathematical reasoning aloud, they may be able to make explicit some knowledge that was previously implicit for them.

Symbolic: Written symbols refer to both the mathematical symbols and the written words that are associated with them. For students, written symbols tend to be more abstract than the other representations. I tend to introduce symbols after students have had opportunities to make connections among the other representations, so that the students have multiple ways to connect the symbols to mathematical ideas, thus increasing the likelihood that the symbols will be comprehensible to students.

Contextual: A relevant situation can be any context that involves appropriate mathematical ideas and holds interest for children; it is often, but not necessarily, connected to a real-life situation.

The Lesh Translation Model: Importance of Connections

As important as the ovals are in this model, another feature of the model is even more important than the representations themselves: The arrows! The arrows are important because they represent the connections students make between the representations. When students make these connections, they may be better able to access information about a mathematical idea, because they have multiple ways to represent it and, thus, many points of access.

Individuals enhance or modify their knowledge by building on what they already know, so the greater the number of representations with which students have opportunities to engage, the more likely the teacher is to tap into a student's prior knowledge. This "tapping in" can then be used to connect students' experiences to those representations that are more abstract in nature (such as written symbols). Not all students have the same set of prior experiences and knowledge. Teachers can introduce multiple representations in a meaningful way so that students' opportunities to grapple with mathematical ideas are greater than if their teachers used only one or two representations.

Concrete Pictorial Abstract (CPA) Instructional Approach

The CPA approach suggests that there are three steps necessary for pupils to develop understanding of a mathematical concept.

Concrete: "Doing Stage": Physical manipulation of objects to solve math problems.

Pictorial: "Seeing Stage": Use of imaged to represent objects when solving math problems.

Abstract: "Symbolic Stage": Use of only numbers and symbols to solve math problems.

CPA is a gradual systematic approach. Each stage builds on to the previous stage. Reinforcement of concepts are achieved by going back and forth between these representations and making connections between stages. Students will benefit from seeing parallel samples of each stage and how they transition from one to another.

Read, Draw, Write Process

READ the problem. Read it over and over…. And then read it again.

DRAW a picture that represents the information given. During this step students ask themselves: Can I draw something from this information? What can I draw? What is the best model to show the information? What conclusions can I make from the drawing?

WRITE your conclusions based on the drawings. This can be in the form of a number sentence, an equation, or a statement.

Students are able to draw a model of what they are reading to help them understand the problem. Drawing a model helps students see which operation or operations are needed, what patterns might arise, and which models work and do not work. Students must dive deeper into the problem by drawing models and determining which models are appropriate for the situation.

While students are employing the RDW process they are using several Standards for Mathematical Practice and in some cases, all of them.

Mathematical Discourse and Strategic Questioning

Discourse involves asking strategic questions that elicit from students their understanding of the context and actions taking place in a problem, how a problem is solved and why a particular method was chosen. Students learn to critique their own and others' ideas and seek out efficient mathematical solutions.

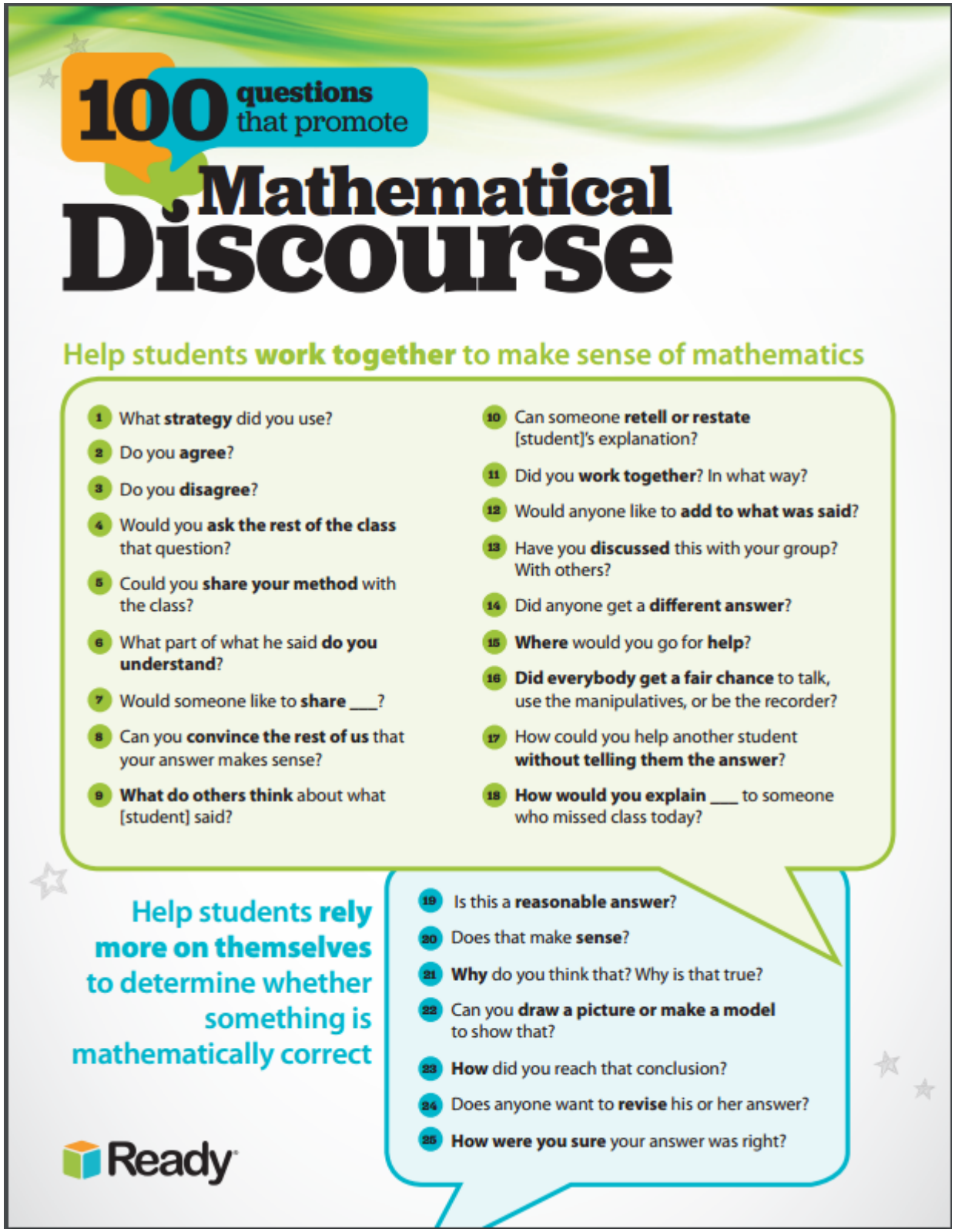
While classroom discussions are nothing new, the theory behind classroom discourse stems from constructivist views of learning where knowledge is created internally through interaction with the environment. It also fits in with socio-cultural views on learning where students working together are able to reach new understandings that could not be achieved if they were working alone.

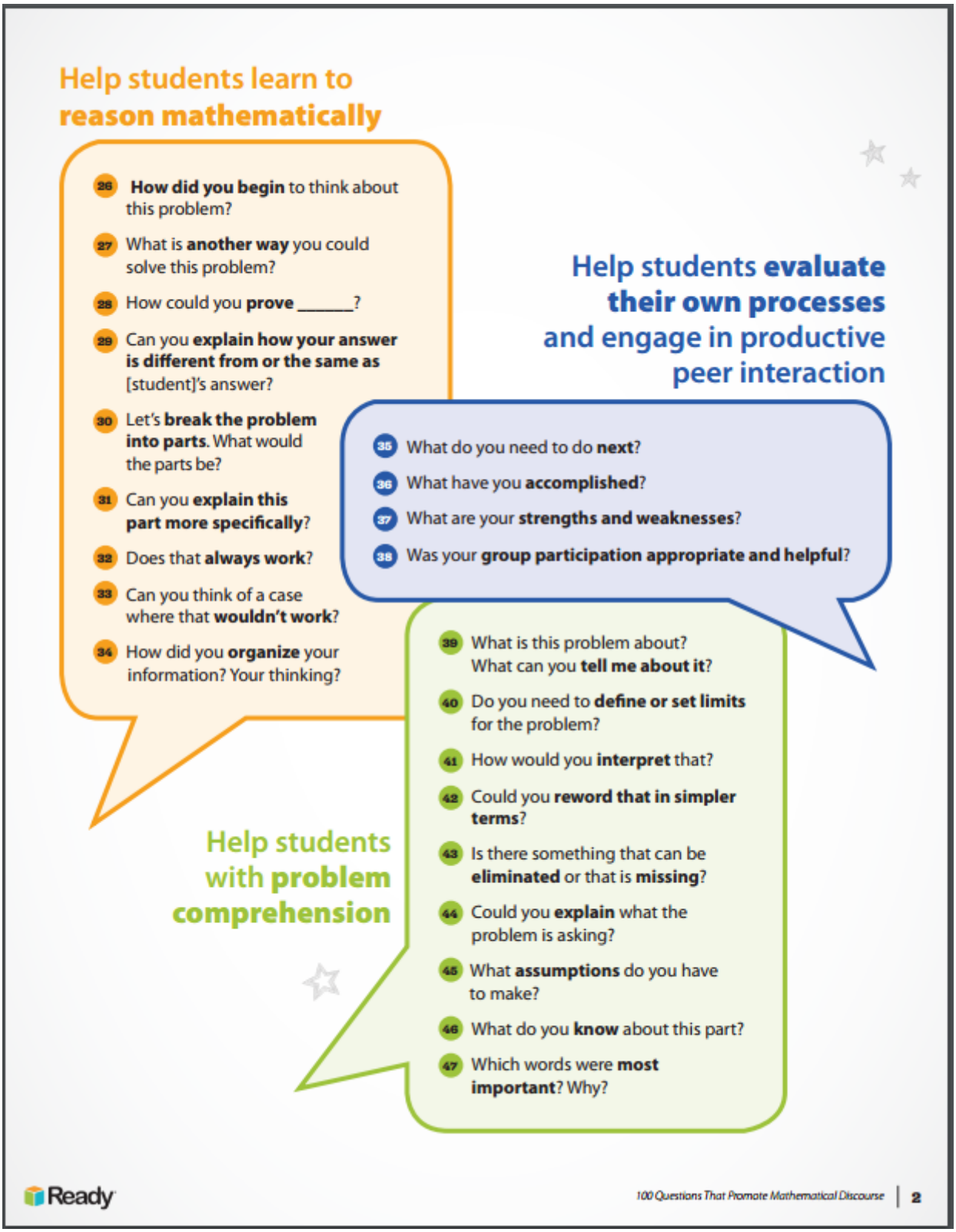
Underlying the use of discourse in the mathematics classroom is the idea that mathematics is primarily about reasoning not memorization. Mathematics is not about remembering and applying a set of procedures but about developing understanding and explaining the processes used to arrive at solutions.

Teacher Questioning:

Asking better questions can open new doors for students, promoting mathematical thinking and classroom discourse. Can the questions you're asking in the mathematics classroom be answered with a simple “yes” or “no,” or do they invite students to deepen their understanding?

To help you encourage deeper discussions, here are 100 questions to incorporate into your instruction by Dr. Gladis Kersaint, mathematics expert and advisor for Ready Mathematics.




Help students learn to reason mathematically
26 How did you begin to think about this problem?
27 What is another way you could solve this problem?
28 How could you prove _____?
29 Can you explain how your answer is different from or the same as [student]'s answer?
30 Let's break the problem into parts. What would the parts be?
31 Can you explain this part more specifically?
32 Does that always work?
33 Can you think of a case where that wouldn't work?
34 How did you organize your information? Your thinking?
Help students evaluate their own processes and engage in productive peer interaction
35 What do you need to do next?
36 What have you accomplished?
37 What are your strengths and weaknesses?
38 Was your group participation appropriate and helpful?
Help students with problem comprehension
39 What is this problem about? What can you tell me about it?
40 Do you need to define or set limits for the problem?
41 How would you interpret that?
42 Could you reword that in simpler terms?
43 Is there something that can be eliminated or that is missing?
44 Could you explain what the problem is asking?
45 What assumptions do you have to make?
46 What do you know about this part?
47 Which words were most important? Why?
Ready
100 Questions That Promote Mathematical Discourse | 2

Help students learn to **conjecture, invent, and solve** problems

48 **What would happen if ___?**

49 Do you see a **pattern**?

50 What are some **possibilities** here?

51 Where could you find the **information** you need?

52 How would you **check your steps** or your answer?

53 What **did not work**?

54 How is your solution method the **same as or different from** [student]'s method?

55 Other than retracing your steps, **how can you determine** if your answers are appropriate?

56 How did you **organize** the information? Do you have a **record**?

57 How could you solve this using **tables, lists, pictures, diagrams**, etc.?

58 What have you tried? What **steps** did you take?

59 How would it look if you used this **model** or these **materials**?

60 How would you draw a **diagram or make a sketch** to solve the problem?

61 Is there **another possible answer**? If so, explain.

62 Is there **another way to solve** the problem?

63 Is there **another model** you could use to solve the problem?

64 Is there anything you've **overlooked**?

65 **How did you think** about the problem?

66 What was your **estimate or prediction**?

67 How **confident** are you in your answer?

68 **What else** would you like to know?

69 What do you think comes **next**?

70 Is the solution **reasonable**, considering the context?

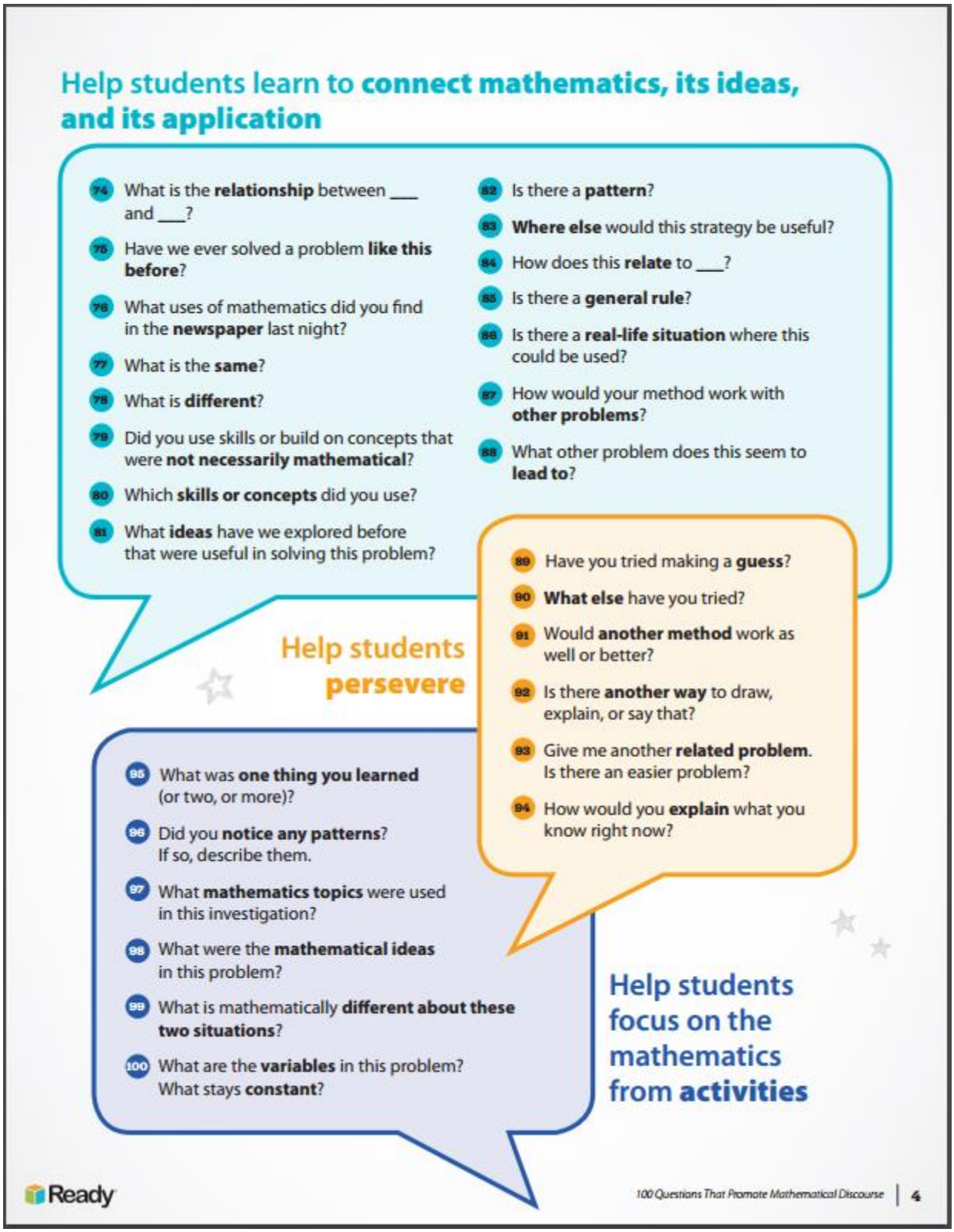
71 Did you have a **system**? Explain it.

72 Did you have a **strategy**? Explain it.

73 Did you have a **design**? Explain it.

Ready

100 Questions That Promote Mathematical Discourse | 3


Help students learn to connect mathematics, its ideas, and its application
74 What is the relationship between ___ and ___?
75 Have we ever solved a problem like this before?
76 What uses of mathematics did you find in the newspaper last night?
77 What is the same?
78 What is different?
79 Did you use skills or build on concepts that were not necessarily mathematical?
80 Which skills or concepts did you use?
81 What ideas have we explored before that were useful in solving this problem?
82 Is there a pattern?
83 Where else would this strategy be useful?
84 How does this relate to ___?
85 Is there a general rule?
86 Is there a real-life situation where this could be used?
87 How would your method work with other problems?
88 What other problem does this seem to lead to?
Help students persevere
89 Have you tried making a guess?
90 What else have you tried?
91 Would another method work as well or better?
92 Is there another way to draw, explain, or say that?
93 Give me another related problem. Is there an easier problem?
94 How would you explain what you know right now?
95 What was one thing you learned (or two, or more)?
96 Did you notice any patterns? If so, describe them.
97 What mathematics topics were used in this investigation?
98 What were the mathematical ideas in this problem?
99 What is mathematically different about these two situations?
100 What are the variables in this problem? What stays constant?
Help students focus on the mathematics from activities
Ready
100 Questions That Promote Mathematical Discourse | 4

Conceptual Understanding

Students demonstrate conceptual understanding in mathematics when they provide evidence that they can:

- recognize, label, and generate examples of concepts;
- use and interrelate models, diagrams, manipulatives, and varied representations of concepts;
- identify and apply principles; know and apply facts and definitions;
- compare, contrast, and integrate related concepts and principles; and
- recognize, interpret, and apply the signs, symbols, and terms used to represent concepts.

Conceptual understanding reflects a student's ability to reason in settings involving the careful application of concept definitions, relations, or representations of either.

Procedural Fluency

Procedural fluency is the ability to:

- apply procedures accurately, efficiently, and flexibly;
- to transfer procedures to different problems and contexts;
- to build or modify procedures from other procedures; and
- to recognize when one strategy or procedure is more appropriate to apply than another.

Procedural fluency is more than memorizing facts or procedures, and it is more than understanding and being able to use one procedure for a given situation. Procedural fluency builds on a foundation of conceptual understanding, strategic reasoning, and problem solving (NGA Center & CCSSO, 2010; NCTM, 2000, 2014). Research suggests that once students have memorized and practiced procedures that they do not understand, they have less motivation to understand their meaning or the reasoning behind them (Hiebert, 1999). Therefore, the development of students' conceptual understanding of procedures should precede and coincide with instruction on procedures.

Math Fact Fluency: Automaticity

Students who possess math fact fluency can recall math facts with automaticity. Automaticity is the ability to do things without occupying the mind with the low-level details required, allowing it to become an automatic response pattern or habit. It is usually the result of learning, repetition, and practice.

K-2 Math Fact Fluency Expectation

K.OA.5 Add and Subtract within 5.
1.OA.6 Add and Subtract within 10.
2.OA.2 Add and Subtract within 20**.**

Math Fact Fluency: Fluent Use of Mathematical Strategies

First and second grade students are expected to solve addition and subtraction facts using a variety of strategies fluently.

1.OA.6 Add and subtract within 20, demonstrating fluency for addition and subtraction within 10. Use strategies such as:

- counting on; making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14);
- decomposing a number leading to a ten (e.g., 13 - 4 = 13 - 3 - 1 = 10 - 1 = 9);
- using the relationship between addition and subtraction; and
- creating equivalent but easier or known sums.

2.NBT.7 Add and subtract within 1000, using concrete models or drawings and strategies based on:

- place value,
- properties of operations, and/or
- the relationship between addition and subtraction;

Evidence of Student Thinking

Effective classroom instruction and more importantly, improving student performance, can be accomplished when educators know how to elicit evidence of students' understanding on a daily basis. Informal and formal methods of collecting evidence of student understanding enable educators to make positive instructional changes. An educators' ability to understand the processes that students use helps them to adapt instruction allowing for student exposure to a multitude of instructional approaches, resulting in higher achievement. By highlighting student thinking and misconceptions, and eliciting information from more students, all teachers can collect more representative evidence and can therefore better plan instruction based on the current understanding of the entire class.

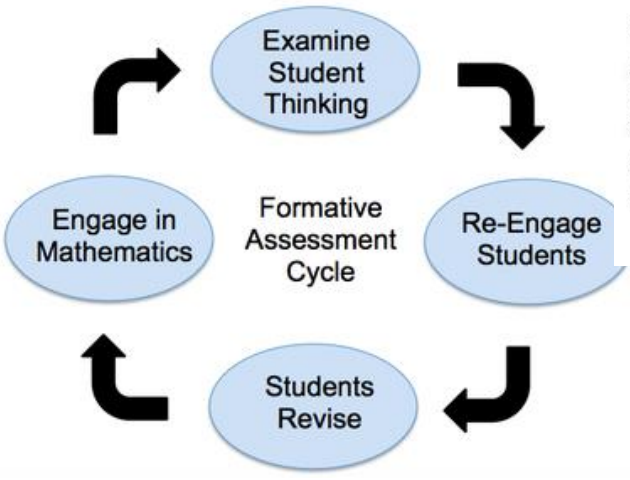
Mathematical Proficiency

To be mathematically proficient, a student must have:

- Conceptual understanding: comprehension of mathematical concepts, operations, and relations;
- Procedural fluency: skill in carrying out procedures flexibly, accurately, efficiently, and appropriately;
- Strategic competence: ability to formulate, represent, and solve mathematical problems;
- Adaptive reasoning: capacity for logical thought, reflection, explanation, and justification;
- Productive disposition: habitual inclination to see mathematics as sensible, useful, and worthwhile, coupled with a belief in diligence and one's own efficacy.

Evidence should:

- Provide a window in student thinking;
- Help teachers to determine the extent to which students are reaching the math learning goals; and
- Be used to make instructional decisions during the lesson and to prepare for subsequent lessons.



Formative assessment is an essentially interactive process, in which the teacher can find out whether what has been taught has been learned, and if not, to do something about it. Day-to-day formative assessment is one of the most powerful ways of improving learning in the mathematics classroom.

(Wiliam 2007, pp. 1054; 1091)

Connections to the Mathematical Practices

Student Friendly Connections to the Mathematical Practices

1. I can solve problems without giving up.
2. I can think about numbers in many ways.
3. I can explain my thinking and try to understand others.
4. I can show my work in many ways.
5. I can use math tools and tell why I choose them.
6. I can work carefully and check my work.
7. I can use what I know to solve new problems.
8. I can discover and use short cuts.

The **Standards for Mathematical Practice** describe varieties of expertise that mathematics educators at all levels should seek to develop in their students.	
1	**Make sense of problems and persevere in solving them**
	In Kindergarten, students learn that doing math involves solving problems and discussing how they solved them. Students will begin to explain the meaning of a problem, and look for ways to solve it. Kindergarteners will learn how to use objects and pictures to help them understand and solve problems. They will begin to check their thinking when the teacher asks them how they got their answer, and if the answer makes sense. When working in small groups or with a partner they will listen to the strategies of the group and will try different approaches.
2	**Reason abstractly and quantitatively**
	Mathematically proficient students in Kindergarten make sense of quantities and the relationships while solving tasks. This involves two processes- decontextualizing and contextualizing. In Kindergarten, students represent situations by decontextualizing tasks into numbers and symbols. For example, in the task, "There are 7 children on the playground and some children go line up. If there are 4 children still playing, how many children lined up?" Kindergarten students are expected to translate that situation into the equation: 7-4 = ___, and then solve the task. Students also contextualize situations during the problem solving process. For example, while solving the task above, students refer to the context of the task to determine that they need to subtract 4 since the number of children on the playground is the total number of students except for the 4 that are still playing. Abstract reasoning also occurs when students measure and compare the lengths of objects.

3	**Construct viable arguments and critique the reasoning of others**
	Mathematically proficient students in Kindergarten accurately use mathematical terms to construct arguments and engage in discussions about problem solving strategies. For example, while solving the task, "There are 8 books on the shelf. If you take some books off the shelf and there are now 3 left, how many books did you take off the shelf?" students will solve the task, and then be able to construct an accurate argument about why they subtracted 3 form 8 rather than adding 8 and 3. Further, Kindergarten students are expected to examine a variety of problem solving strategies and begin to recognize the reasonableness of them, as well as similarities and differences among them.
4	**Model with mathematics**
	Mathematically proficient students in Kindergarten model real-life mathematical situations with a number sentence or an equation, and check to make sure that their equation accurately matches the problem context. Kindergarten students rely on concrete manipulatives and pictorial representations while solving tasks, but the expectation is that they will also write an equation to model problem situations. For example, while solving the task "there are 7 bananas on the counter. If you eat 3 bananas, how many are left?" Kindergarten students are expected to write the equation 7-3 = 4. Likewise, Kindergarten students are expected to create an appropriate problem situation from an equation. For example, students are expected to orally tell a story problem for the equation 4+5 = 9.
5	**Use appropriate tools strategically**
	Mathematically proficient students in Kindergarten have access to and use tools appropriately. These tools may include counters, place value (base ten) blocks, hundreds number boards, number lines, and concrete geometric shapes (e.g., pattern blocks, 3-d solids). Students should also have experiences with educational technologies, such as calculators, virtual manipulatives, and mathematical games that support conceptual understanding. During classroom instruction, students should have access to various mathematical tools as well as paper, and determine which tools are the most appropriate to use. For example, while solving the task "There are 4 dogs in the park. If 3 more dogs show up, how many dogs are they?" Kindergarten students are expected to explain why they used specific mathematical tools."
6	**Attend to precision**
	Mathematically proficient students in Kindergarten are precise in their communication, calculations, and measurements. In all mathematical tasks, students in Kindergarten describe their actions and strategies clearly, using grade-level appropriate vocabulary accurately as well as giving precise explanations and reasoning regarding their process of finding solutions. For example, while measuring objects iteratively (repetitively), students check to make sure that there are no gaps or overlaps. During tasks involving number sense, students check their work to ensure the accuracy and reasonableness of solutions.

7	**Look for and make use of structure**
	Mathematically proficient students in Kindergarten carefully look for patterns and structures in the number system and other areas of mathematics. While solving addition problems, students begin to recognize the commutative property, in that 1+4 = 5, and 4+1 = 5. While decomposing teen numbers, students realize that every number between 11 and 19, can be decomposed into 10 and some leftovers, such as 12 = 10+2, 13 = 10+3, etc. Further, Kindergarten students make use of structures of mathematical tasks when they begin to work with subtraction as missing addend problems, such as 5- 1 = __ can be written as 1+ __ = 5 and can be thought of as how much more do I need to add to 1 to get to 5?
8	**Look for and express regularity in repeated reasoning**
	Mathematically proficient students in Kindergarten begin to look for regularity in problem structures when solving mathematical tasks. Likewise, students begin composing and decomposing numbers in different ways. For example, in the task "There are 8 crayons in the box. Some are red and some are blue. How many of each could there be?"Kindergarten students are expected to realize that the 8 crayons could include 4 of each color (4+4 = 8), 5 of one color and 3 of another (5+3 = 8), etc. For each solution, students repeated engage in the process of finding two numbers that can be joined to equal 8.

Effective Mathematics Teaching Practices
Establish mathematics goals to focus learning. Effective teaching of mathematics establishes clear goals for the mathematics that students are learning, situates goals within learning progressions, and uses the goals to guide instructional decisions.
Implement tasks that promote reasoning and problem solving. Effective teaching of mathematics engages students in solving and discussing tasks that promote mathematical reasoning and problem solving and allow multiple entry points and varied solution strategies.
Use and connect mathematical representations. Effective teaching of mathematics engages students in making connections among mathematical representations to deepen understanding of mathematics concepts and procedures and as tools for problem solving.
Facilitate meaningful mathematical discourse. Effective teaching of mathematics facilitates discourse among students to build shared understanding of mathematical ideas by analyzing and comparing student approaches and arguments.
Pose purposeful questions. Effective teaching of mathematics uses purposeful questions to assess and advance students' reasoning and sense making about important mathematical ideas and relationships.
Build procedural fluency from conceptual understanding. Effective teaching of mathematics builds fluency with procedures on a foundation of conceptual understanding so that students, over time, become skillful in using procedures flexibly as they solve contextual and mathematical problems.
Support productive struggle in learning mathematics. Effective teaching of mathematics consistently provides students, individually and collectively, with opportunities and supports to engage in productive struggle as they grapple with mathematical ideas and relationships.
Elicit and use evidence of student thinking. Effective teaching of mathematics uses evidence of student thinking to assess progress toward mathematical understanding and to adjust instruction continually in ways that support and extend learning.

5 Practices for Orchestrating Productive Mathematics Discussions	
Practice	Description/ Questions
1. Anticipating	What strategies are students likely to use to approach or solve a challenging high-level mathematical task? How do you respond to the work that students are likely to produce? Which strategies from student work will be most useful in addressing the mathematical goals?
2. Monitoring	Paying attention to what and how students are thinking during the lesson. Students working in pairs or groups Listening to and making note of what students are discussing and the strategies they are using Asking students questions that will help them stay on track or help them think more deeply about the task. (Promote productive struggle)
3. Selecting	This is the process of deciding the *what* and the *who* to focus on during the discussion.
4. Sequencing	What order will the solutions be shared with the class?
5. Connecting	Asking the questions that will make the mathematics explicit and understandable. Focus must be on mathematical meaning and relationships; making links between mathematical ideas and representations.

MATH CENTERS/ WORKSTATIONS

Math workstations allow students to engage in authentic and meaningful hands-on learning. They often last for several weeks, giving students time to reinforce or extend their prior instruction. Before students have an opportunity to use the materials in a station, introduce them to the whole class, several times. Once they have an understanding of the concept, the materials are then added to the work stations.

Station Organization and Management Sample

Teacher A has 12 containers labeled 1 to 12. The numbers correspond to the numbers on the rotation chart. She pairs students who can work well together, who have similar skills, and who need more practice on the same concepts or skills. Each day during math work stations, students use the center chart to see which box they will be using and who their partner will be. Everything they need for their station will be in their box. **Each station is differentiated**. If students need more practice and experience working on numbers 0 to 10, those will be the only numbers in their box. If they are ready to move on into the teens, then she will place higher number activities into the box for them to work with.

In the beginning there is a lot of prepping involved in gathering, creating, and organizing the work stations. However, once all of the initial work is complete, the stations are easy to manage. Many of her stations stay in rotation for three or four weeks to give students ample opportunity to master the skills and concepts.

Read *Math Work Stations* by Debbie Diller.
In her book, she leads you step-by-step through the process of implementing work stations.

MATH WORKSTATION INFORMATION CARD

Math Workstation: _____ **Time:** _____

NJSLS.:

_____

_____

_____

_____

Objective(s): By the end of this task, I will be able to:

- _____
- _____
- _____

Task(s):

- _____
- _____
- _____
- _____

Exit Ticket:

- _____
- _____
- _____

MATH WORKSTATION SCHEDULE **Week of: _____**

DAY	Technology Lab	Problem Solving Lab	Fluency Lab	Math Journal	Small Group Instruction
Mon.	Group ____	Group ____	Group ____	Group ____	BASED ON CURRENT OBSERVATIONAL DATA
Tues.	Group ____	Group ____	Group ____	Group ____	
Wed.	Group ____	Group ____	Group ____	Group ____	
Thurs.	Group ____	Group ____	Group ____	Group ____	
Fri.	Group ____	Group ____	Group ____	Group ____	

INSTRUCTIONAL GROUPING

	GROUP A		GROUP B
1		1	
2		2	
3		3	
4		4	
5		5	
6		6	
	GROUP C		GROUP D
1		1	
2		2	
3		3	
4		4	
5		5	

First Grade PLD Rubric

Got It Evidence shows that the student essentially has the target concept or big math idea.		**Not There Yet** Student shows evidence of a major misunderstanding, incorrect concepts or procedure, or a failure to engage in the task.		
PLD Level 5: 100% **Distinguished command**	**PLD Level 4: 89%** **Strong Command**	**PLD Level 3: 79%** **Moderate Command**	**PLD Level 2: 69%** **Partial Command**	**PLD Level 1: 59%** **Little Command**

Student work shows **distinguished levels of understanding** of the mathematics.
 	
Student **constructs** and **communicates** a **complete response** based on explanations/reasoning using the:
• Tools:
  ○ Manipulatives
  ○ Five Frame
  ○ Ten Frame
  ○ Number Line
  ○ Part-Part-Whole Model
• Strategies:
  ○ Drawings
  ○ Counting All
  ○ Count On/Back
  ○ Skip Counting
  ○ Making Ten
  ○ Decomposing Number
• Precise use of math vocabulary
Response includes an **efficient and logical progression** of mathematical reasoning and understanding.
	Student work shows **strong levels of understanding** of the mathematics.
	
	Student **constructs** and **communicates** a **complete response** based on explanations/reasoning using the:
	• Tools:
	  ○ Manipulatives
	  ○ Five Frame
	  ○ Ten Frame
	  ○ Number Line
	  ○ Part-Part-Whole Model
	• Strategies:
	  ○ Drawings
	  ○ Counting All
	  ○ Count On/Back
	  ○ Skip Counting
	  ○ Making Ten
	  ○ Decomposing Number
	• Precise use of math vocabulary
	
	Response includes a **logical progression** of mathematical reasoning and understanding.
		Student work shows **moderate levels of understanding** of the mathematics.
		
		Student **constructs** and **communicates** a **complete response** based on explanations/reasoning using the:
		• Tools:
		  ○ Manipulatives
		  ○ Five Frame
		  ○ Ten Frame
		  ○ Number Line
		  ○ Part-Part-Whole Model
		• Strategies:
		  ○ Drawings
		  ○ Counting All
		  ○ Count On/Back
		  ○ Skip Counting
		  ○ Making Ten
		  ○ Decomposing Number
		• Precise use of math vocabulary
		
		Response includes a **logical but incomplete progression** of mathematical reasoning and understanding.
		Contains **minor errors**.
			Student work shows **partial understanding** of the mathematics.
			
			Student **constructs** and **communicates** an **incomplete response** based on student's attempts of explanations/ reasoning using the:
			• Tools:
			  ○ Manipulatives
			  ○ Five Frame
			  ○ Ten Frame
			  ○ Number Line
			  ○ Part-Part-Whole Model
			• Strategies:
			  ○ Drawings
			  ○ Counting All
			  ○ Count On/Back
			  ○ Skip Counting
			  ○ Making Ten
			  ○ Decomposing Number
			• Precise use of math vocabulary
			
			Response includes an **incomplete or illogical progression** of mathematical reasoning and understanding.
				Student work shows **little understanding** of the mathematics.
				
				Student **attempts** to **constructs** and **communicates** a response using the:
				• Tools:
				  ○ Manipulatives
				  ○ Five Frame
				  ○ Ten Frame
				  ○ Number Line
				  ○ Part-Part-Whole Model
				• Strategies:
				  ○ Drawings
				  ○ Counting All
				  ○ Count On/Back
				  ○ Skip Counting
				  ○ Making Ten
				  ○ Decomposing Number
				• Precise use of math vocabulary
				
				Response includes **limited evidence of the progression** of mathematical reasoning and understanding.

5 points	**4 points**	**3 points**	**2 points**	**1 point**

DATA DRIVEN INSTRUCTION

Formative assessments inform instructional decisions. Taking inventories and assessments, observing reading and writing behaviors, studying work samples and listening to student talk are essential components of gathering data. When we take notes, ask questions in a student conference, lean in while a student is working or utilize a more formal assessment we are gathering data. Learning how to take the data and record it in a meaningful way is the beginning of the cycle.

Analysis of the data is an important step in the process. What is this data telling us? We must look for patterns, as well as compare the notes we have taken with work samples and other assessments. We need to decide what are the strengths and needs of individuals, small groups of students and the entire class. Sometimes it helps to work with others at your grade level to analyze the data.

Once we have analyzed our data and created our findings, it is time to make informed instructional decisions. These decisions are guided by the following questions:

- What mathematical practice(s) and strategies will I utilize to teach to these needs?
- What sort of grouping will allow for the best opportunity for the students to learn what it is I see as a need?
- Will I teach these strategies to the whole class, in a small guided group or in an individual conference?
- Which method and grouping will be the most effective and efficient? What specific objective(s) will I be teaching?

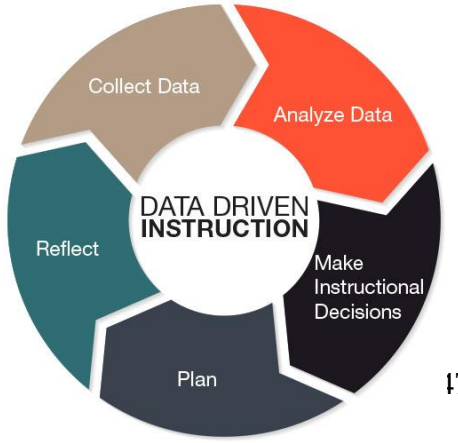
Answering these questions will help inform instructional decisions and will influence lesson planning.

Then we create our instructional plan for the unit/month/week/day and specific lessons.

It's important now to reflect on what you have taught.

Did you observe evidence of student learning through your checks for understanding, and through direct application in student work?

What did you hear and see students doing in their reading and writing?



Data Analysis Form **School**: _____ **Teacher**: _____ **Date**: _____

Assessment: _____ **NJSLS**: _____

GROUPS (STUDENT INITIALS)	SUPPORT PLAN	PROGRESS
MASTERED (86% - 100%) (PLD 4/5):		
DEVELOPING (67% - 85%) (PLD 3):		
INSECURE (51%-65%) (PLD 2):		
BEGINNING (0%-50%) (PLD 1):		

MATH PORTFOLIO EXPECTATIONS

The Student Assessment Portfolios for Mathematics are used as a means of documenting and evaluating students' academic growth and development over time and in relation to the NJSLS. The September task entry(-ies) should reflect the prior year content and *can serve* as an additional baseline measure.

All tasks contained within the **Student Assessment Portfolios** should be aligned to NJSLS and be "practice forward" (closely aligned to the Standards for Mathematical Practice).

Four (4) or more additional tasks will be included in the **Student Assessment Portfolios** for Student Reflection and will be labeled as such.

K-2 GENERAL PORTFOLIO EXPECTATIONS:

- Tasks contained within the Student Assessment Portfolios are "practice forward" and denoted as "Individual", "Partner/Group", and "Individual w/Opportunity for Student Interviews[1].
- Each Student Assessment Portfolio should contain a "Task Log" that documents all tasks, standards, and rubric scores aligned to the performance level descriptors (PLDs).
- Student work should be attached to a completed rubric; with appropriate teacher feedback on student work.
- Students will have multiple opportunities to revisit certain standards. Teachers will capture each additional opportunity "as a new and separate score" in the task log.
- A 2-pocket folder for each Student Assessment Portfolio is *recommended.*
- All Student Assessment Portfolio entries should be scored and recorded as an Authentic Assessment grade (25%)[2].
- All Student Assessment Portfolios must be clearly labeled, maintained for all students, inclusive of constructive teacher and student feedback and accessible for review.

GRADES K-2

Student Portfolio Review

Provide students the opportunity to review and evaluate their portfolio at various points throughout the year; celebrating their progress and possibly setting goals for future growth. During this process, students <u>should retain ALL of their current artifacts</u> in their Mathematics Portfolio

1st Grade Authentic Assessment #1: Pet Snake

Pet Snake
Performance Task

Name: _____ Teacher: _____
Date: _____

a. The class had a pet snake. It was 14 inches long. It grew 3 more inches. How long is it now?

b. The class had a pet snake. It was 14 inches long. It grew a few more inches. Now it is 17 inches long. How many inches did it grow?

c. The class had a pet snake. It grew 3 more inches. Now it is 17 inches long. How long was it to start?

Pet Snake	
Standard(s)	**1.OA.1** Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.
Materials	copy of the problem, pencil

Level 5: Distinguished Command	**Level 4: Strong Command**	**Level 3: Moderate Command**	**Level 2: Partial Command**	**Level 1: No Command**
Student correctly answers and clearly constructs and communicates a complete response based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. • Properties of addition Response includes an **efficient** and logical progression of steps. Strategy and execution meet the content, process, and qualitative demands of the task or concept. Student can communicate ideas.	Student correctly answers and clearly constructs and communicates a complete response with one minor error based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. • Properties of addition Response includes a **logical** progression of steps May have minor errors that do not impact the mathematics.	Student answers, clearly constructs, and communicates a complete response with minor errors based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. • Properties of addition Response includes a **logical but incomplete** progression of steps. Minor calculation errors.	The task is attempted, and some mathematical effort is made. There may be fragments of accomplishment but little success. • Strategies based on place value, counting on, making a ten, mental math strategies, etc. • Properties of addition Response includes an **incomplete or Illogical** progression of steps.	The student shows no work or justification. Further teaching is required.

1st Grade Authentic Assessment #2: 20 Tickets

20 Tickets

Performance Task

Name: _____ Teacher: _____

Date: _____

Bo bought 20 tickets to play games at Family Fun Night at his school. He wants to play each game at least once. He needs to use all of his tickets. How many times might he play each game?

Game	Number of Tickets Needed
Ring Toss	1
Putt-Putt Golf	2
Soccer Kick	3
Moonwalk	5

20 Tickets	
Standard(s)	**1.OA.1** Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.
Materials	20 counters or cubes, copy of the problem, pencil

The purpose of the task is for students to add and subtract within 20 (1.OA.1) and represent complex addition problems with an equation to increase their understanding of and flexibility with the equals sign (1.OA.7). There are multiple solutions, and each pair of students should find more than one. The students can use the counters or linking cubes to represent each ticket needed to do each game, but then they should be encouraged to draw a picture to represent their work so there is a record of their thought process. Students who are comfortable with symbolic representations can record their solutions using equations.

The problem can be differentiated by using either a smaller or larger number of tickets. An extension would also be to have the students find the greatest number of times the games could be played to still do all games at least once. Another would be to ask if they can play each game twice and justify their thinking and solution.

Level 5: Distinguished Command	**Level 4: Strong Command**	**Level 3: Moderate Command**	**Level 2: Partial Command**	**Level 1: No Command**
Student correctly answers and clearly constructs and communicates a complete response based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. Response includes an **efficient** and logical progression of steps. Strategy and execution meet the content, process, and qualitative demands of the task or concept. Student can communicate ideas.	Student correctly answers and clearly constructs and communicates a complete response with one minor error based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. Response includes a **logical** progression of steps May have minor errors that do not impact the mathematics.	Student answers, clearly constructs, and communicates a complete response with minor errors based on explanations/reasoning using: • Strategies based on place value, counting on, making a ten, mental math strategies, etc. Response includes a **logical but incomplete** progression of steps. Minor calculation errors.	The task is attempted, and some mathematical effort is made. There may be fragments of accomplishment but little success. • Strategies based on place value, counting on, making a ten, mental math strategies Response includes an **incomplete or Illogical** progression of steps.	The student shows no work or justification. Further teaching is required.

Core Instructional and Supplemental Materials (K-5)

EUREKA MATH V. 2019
(GREAT MINDS)

GRADE	TEACHER RESOURCES	STUDENT RESOURCES
K (v. 2019.)	• **Teacher Edition: Module 1-6** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-6 • Succeed Workbook Set: Module 1-6 • Practice Workbook, Fluency: Module 1-6
1	• **Teacher Edition: Module 1-6** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-6 • Succeed Workbook Set: Module 1-6 • Practice Workbook, Fluency: Module 1-6
2	• **Teacher Edition: Module 1-8** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-8 • Succeed Workbook Set: Module 1-8 • Practice Workbook, Fluency: Module 1-8
3		
4	• **Teacher Edition: Module 1-7** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-7 • Succeed Workbook Set: Module 1-7 • Practice Workbook, Fluency: Module 1-7
5	• **Teacher Edition: Module 1-7** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-7 • Succeed Workbook Set: Module 1-7 • Practice Workbook, Fluency: Module 1-7
	• **Teacher Edition: Module 1-6** • Eureka Math Teacher Resource Pack • Eureka K-5 PD Toolkit	• Learn Workbook Set: Module 1-6 • Succeed Workbook Set: Module 1-6 • Practice Workbook, Fluency: Module 1-6

MATH IN FOCUS v. 2015
(HOUGHTON MIFFLIN HARCOURT)

GRADE	TEACHER RESOURCES	STUDENT RESOURCES
K	• **Teacher Edition (A & B)** • Implementation Guide • Assessment Package • Enrichment Bundle • Extra Practice Set • Teacher and Student Activity Cards • Home -to- School Connection Book • Online Teacher Technology Kit • Big Book Set • Online Interactive Whiteboard Lessons	• Student Edition A – Pt. 1 • Student Edition A – Pt. 2 • Student Edition B – Pt. 1 • Student Edition B – Pt. 2 • Online Student Technology Kit
1	• **Teacher Edition (A & B)** • Implementation Guide • Assessment Package • Enrichment Bundle • Extra Practice Guide • Reteaching Guide • Home -to- School Connection Book • Online Teacher Technology Kit • Fact Fluency • Online Interactive Whiteboard Lessons	• Student Texts (A & B) • Student Workbooks • Online Student Technology Kit • Student Interactivities
2-5	• **Teacher Edition (A & B)** • Implementation Guide • Assessment Package • Enrichment Bundle • Extra Practice Guide • Transition Guides • Reteaching Guide • Home -to- School Connection Book • Online Teacher Technology Kit • Fact Fluency • Online Interactive Whiteboard Lessons	• Student Texts (A & B) • Student Workbooks • Online Student Technology Kit • Student Interactivities

Supplemental Resources

Number Book Assessment Link: http://investigations.terc.edu/

Model Curriculum- http://www.nj.gov/education/modelcurriculum/

Georgia Department of Education: Games to be played at centers with a partner or small group.
http://ccgpsmathematicsk-5.wikispaces.com/Kindergarten

Engage NY: *For additional resources to be used during centers or homework.
https://www.engageny.org/sites/default/files/resource/attachments/math-gk-m1-full-module.pdf

Add/ Subtract Situation Types: Darker Shading indicates Kindergarten expectations
https://achievethecore.org/content/upload/Add%20Subtract%20Situation%20Types.pdf

Math in Focus PD Videos: https://www-k6.thinkcentral.com/content/hsp/math/hspmath/common/mif_pd_vid/9780547760346_te/index.html

Suggested Literature

Fish Eyes by, Lois Ehlert

Ten Little Puppies by, Elena Vazquez

Zin! Zin! Zin! A Violin! by, Lloyd Moss

My Granny Went to the Market by, Stella Blackstone and Christopher Corr

Anno's Counting Book by, Mitsumasa Anno

Chicka, Chicka, 1,2,3 by, Bill Martin Jr.; Michael Sampson; Lois Ehlert

How Dinosaurs Count to 10 by Jane Yolen and Mark Teague

10 Little Rubber Ducks by Eric Carle

Ten Black Dots by Donald Crews

Mouse Count by Ellen Stoll Walsh

Count! by Denise Fleming